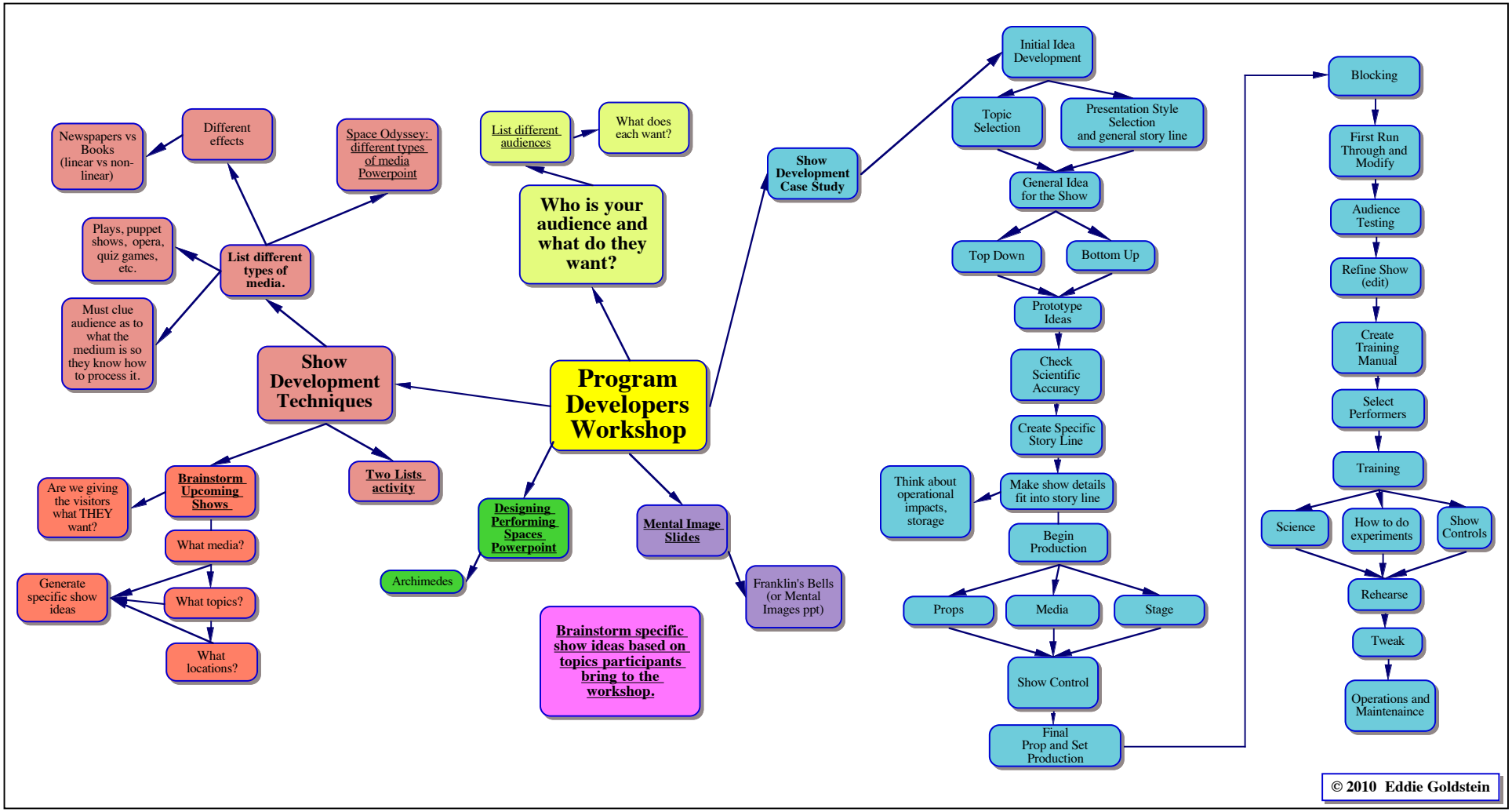
Program Developers Workshop
Show Development Techniques
List different types of media.
Different effects
Newspapers vs Books (linear vs non-linear)
Space Odyssey: different types of media Powerpoint
Plays, puppet shows, opera, quiz games, etc.
Must clue audience as to what the medium is so they know how to process it.
Brainstorm Upcoming Shows
Are we giving the visitors what THEY want?
What media?
What topics?
What locations?
Generate specific show ideas
Two Lists activity
Who is your audience and what do they want?
List different audiences
What does each want?
Designing Performing Spaces Powerpoint
Archimedes
Mental Image Slides
Franklin's Bells (or Mental Images ppt)
Brainstorm specific show ideas based on topics participants bring to the workshop.
Show Development Case Study
Initial Idea Development
Topic Selection
Presentation Style Selection and general story line
General Idea for the Show
Top Down
Bottom Up
Prototype Ideas
Check Scientific Accuracy
Create Specific Story Line
Make show details fit into story line
Think about operational impacts, storage
Begin Production
Props
Media
Stage
Show Control
Final Prop and Set Production
Blocking
First Run Through and Modify
Audience Testing
Refine Show (edit)
Create Training Manual
Select Performers
Training
Science
How to do experiments
Show Controls
Rehearse
Tweak
Operations and Maintenaince
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